# Adding breakpoint actions

To add a new breakpoint action:

1. Click **Window > Preferences**.
2. Expand **C/C++ > Debug** and click **Breakpoint Actions**.  
     
   
3. In the **Breakpoint Actions** page, click **New**.  
     
   
4. In the **New Breakpoint Action** dialog box, type a name for the action in the **Action name** box.
5. Select an action from the **Action type** list.
6. Set the action's attributes:
   * For a sound action, select a sound file.
   * For a log action, type the message to appear in the Log Action Messages console.
   * For a resume action, set the **Resume after** time in seconds.
   * For an external tool action, click **Choose** to select a program.
7. Click **OK**.

The new breakpoint actions appears in the **Actions available for any breakpoint in the workspace**  list.



[C/C++ Development perspective](http://docs.google.com/concepts/cdt_c_over_cdt.htm)



[Using breakpoints, watchpoints, and breakpoint actions](http://docs.google.com/cdt_o_brkpnts_watch.htm)



[Debug preferences](http://docs.google.com/reference/cdt_u_debug.htm)

